

Intro to Google Earth Engine and Crop Classification based on Multispectral Satellite Images

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Intro2Intro2

Google Earth Engine

Google Earth Engine

- Satellite images:
 - Landsat
 - Sentinel
 - MODIS
- Big variety of features:
 - Climate and Weather data
 - Satellite images
 - Geophysical data (Cropland, Land cover, ...)
- Access to Cloud Services:
 - Google Compute Engine
 - Google Cloud ML

How to work with it

- Interactive web browser JavaScript IDE
 - Easy prototyping and Instant visualization of results
 - Utilization of Google Cloud Services
- Python API
 - Not so easy to use
 - You cannot use Numpy with GEE =(

GEE Capabilities

- Big built-in library of processing functions:
 - Image Processing and Partially NLA (basically Eigen-analysis):
 - Convolutions, Gradients, Edge Detection e.t.c
 - Automatic Resampling, Scaling, Projecting, Mosaicking
 - Basic ML methods for:
 - Regressions, Decision Trees, Classification, Clusterization, TF Models to deploy
 - Basic Statistical methods
- 4 main operations:
 - Filter
 - Select
 - Join (combination of elements from different datasets)
 - Reduce (aggregation over bands, time)

Demo

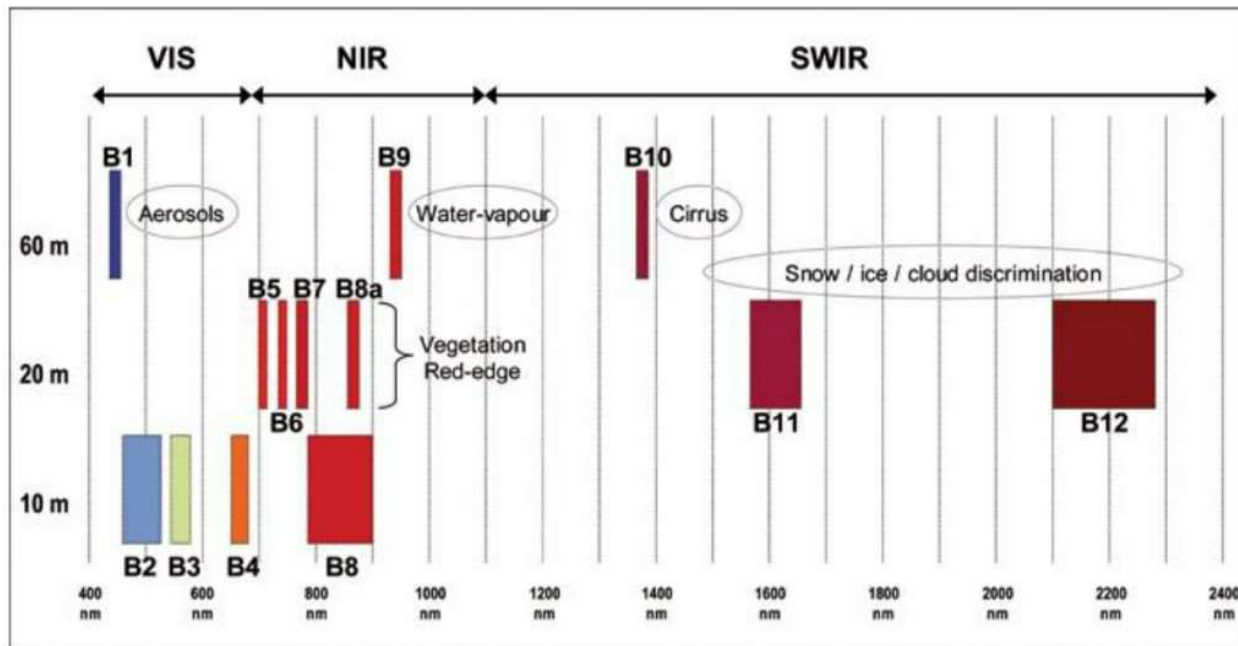
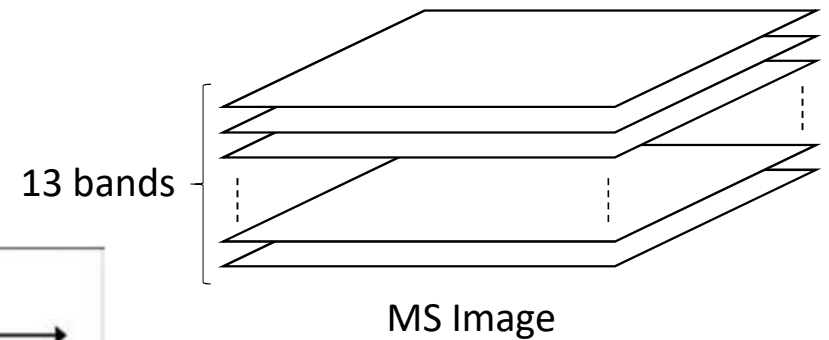
Crop classification using
multispectral satellite images

Problem Statement

- Small dataset of Sentinel2 L1C MSI with annotated and labeled agricultural fields
- Goal: classify every pixel of input image to certain crop class
 - Wheat
 - Sunflower
 - Corn
 - ...

Multispectral Satellite Images

- Sentinel 2B
 - 13 bands (L1C) / 12 bands (L2A)



Data Processing Levels

- Level 0: Reconstructed, Unprocessed Instrument and Payload data (raw data)
- Level 1A: Level 0 time-referenced, radiometric and geometric calibration
- Level 1B: Level 1A processed to sensor units (TOA reflectance)
- Level 2: Derived geophysical variables at the same resolution and location as Level 1 source data (BOA/surface reflectance)
- Level 3: Variables mapped on uniform space-time grid scales
- Level 4: Model output and result of analysis

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Level 1 vs. Level 2



Process Workflow

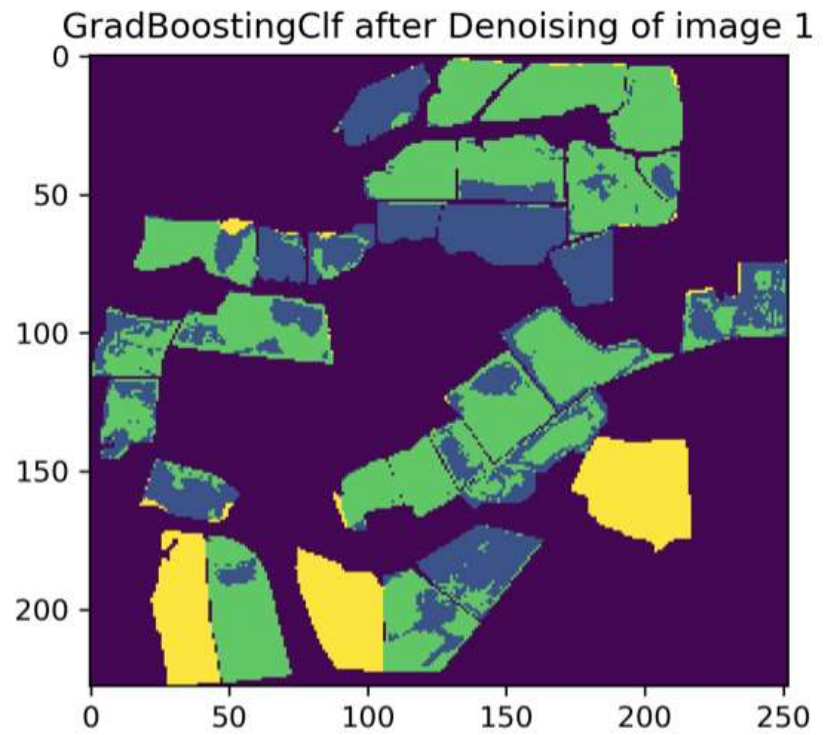
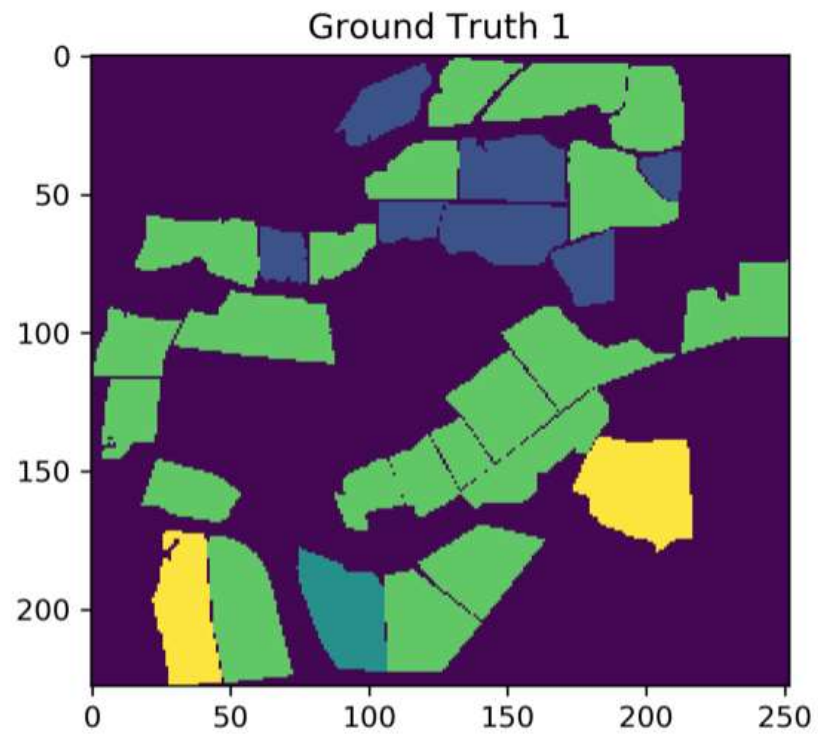
- Image Preprocessing
 - Applying Sen2Cor utility: L1 -> L2 satellite images (TOA -> SR)
 - Mosaicking of multiple images into one
 - Upsampling of low-resolution images (60m and 20m) to high-res (10m)
 - Noise Removal (opt)
- Dataset Processing
 - Data Augmentation (Affine Transform, Rotation, Crop, Cutouts, Flips)
 - Feature Engineering (Vegetation Indices, Vector norms, Neighbor Pixels, Convs)
- Model Building and Training

Classical ML Approach

- SVM (4 hours for 250x250 image)
- Decision trees
 - Random Forest (67.0% Tacc & 60.2% VAcc)
 - Gradient Boosting (72.5% TAcc & 65.2% VAcc)
- Implemented Laplacian-Gaussian Mixture denoising*
 - Improved results for ~2-3%
- Drawbacks:
 - Low accuracy (as well as other metrics)
 - Granularity of output

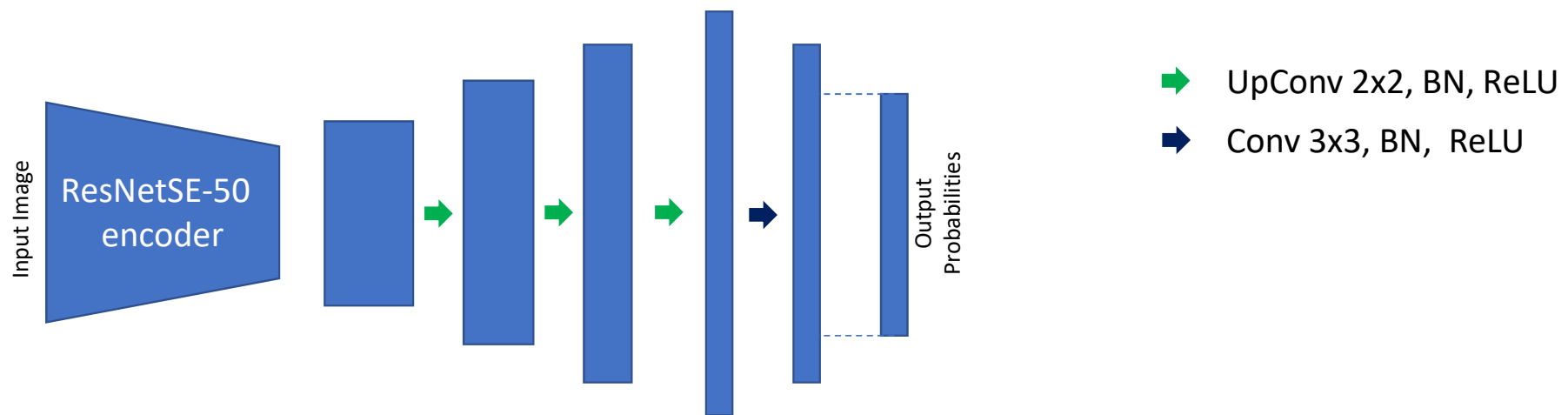
*A Robust PCA Approach With Noise Structure Learning and Spatial–Spectral Low-Rank Modeling for Hyperspectral Image Restoration - Wenfei Cao , Kaidong Wang, Guodong Han , Jing Yao, and Andrzej Cichocki

Classical ML Approach

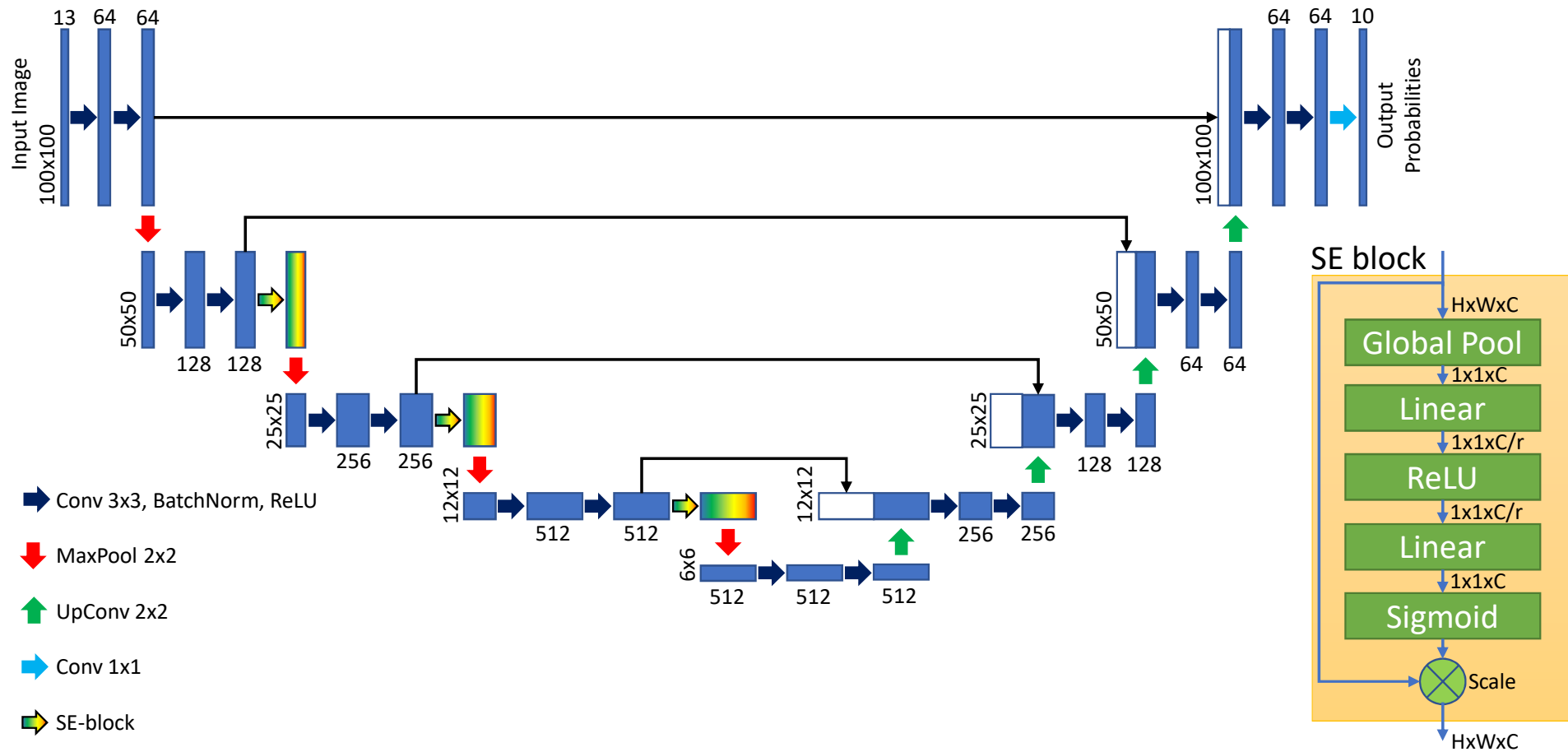


Deep Learning Approach

- U-Net architecture with SE blocks(74.2% TAcc & VAcc 73.9%)
- ResNetSE-101/50 encoder and Convolutional decoder (doesn't train)
 - For some reason loss does not decrease over epochs

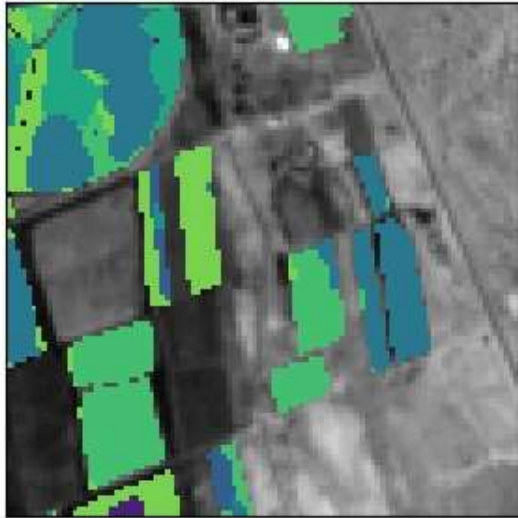


U-Net with SE Blocks Architecture

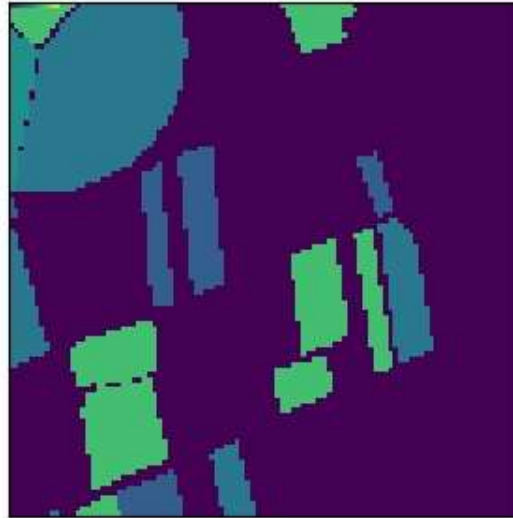


U-Net with SE Blocks Architecture

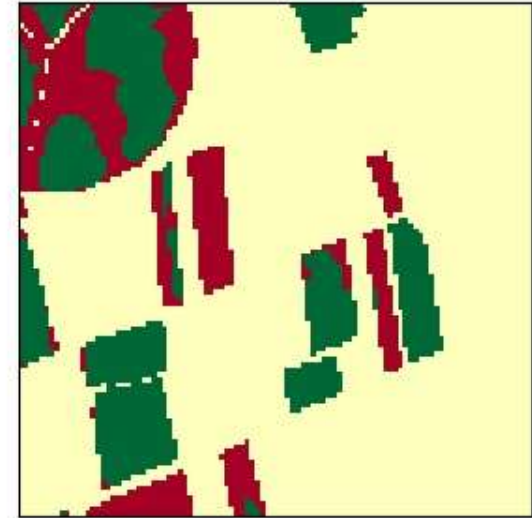
Model Prediction



Ground Truth

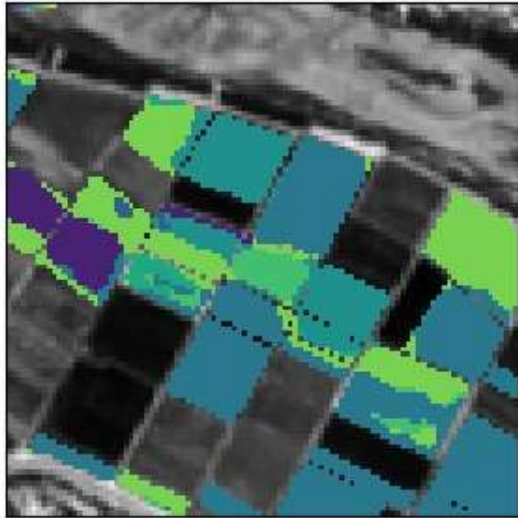


Correctness

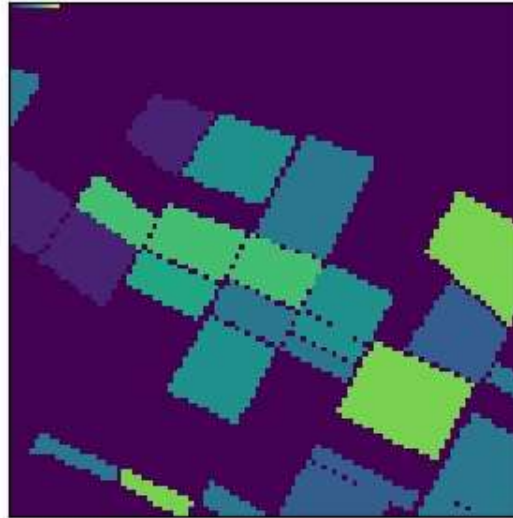


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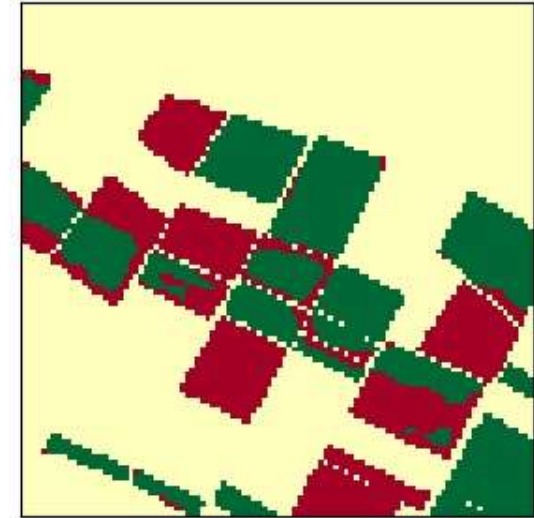
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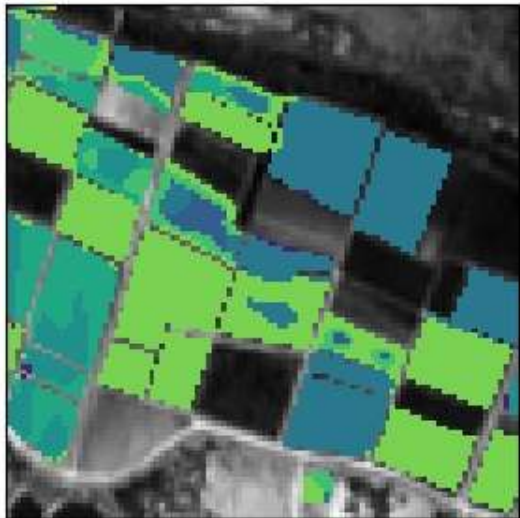


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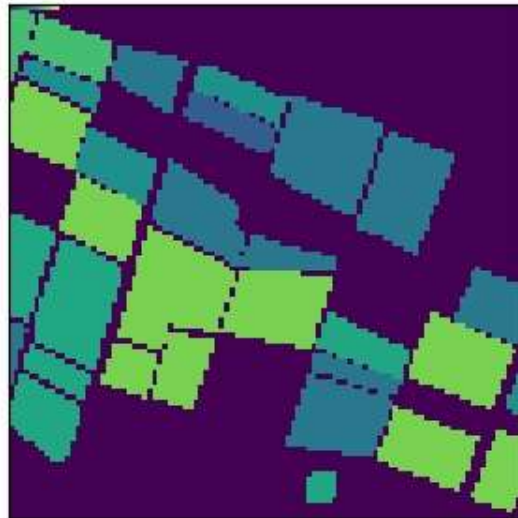


U-Net with SE Blocks Architecture

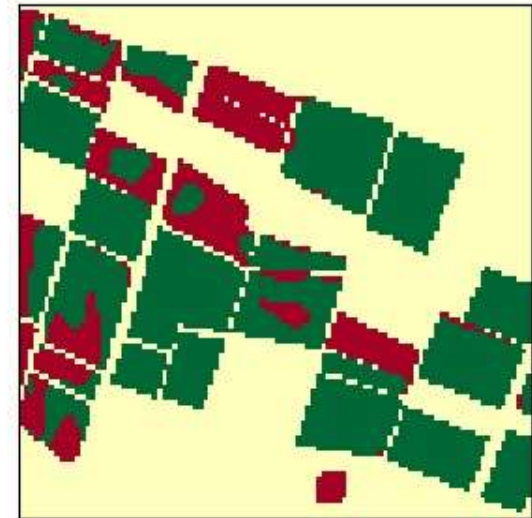
Model Prediction



Ground Truth



Correctness



Parcel (SuperPixel) based Classification

- Apply Aggregation algorithm to the image (SLIC for example)
- Classify every parcel using much simpler CNN

Thanks